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# Satellite's role in the Video Evolution – opportunity for a hybrid approach

Gerry Oberst, Sr Vice President Global Regulatory & Govt Strategy, SES



#### **Agenda**

- 1 Our vision of the Video Evolution
- 2 Broadband broadcast convergence
- 3 An opportunity to transcend access

#### **Abstract**

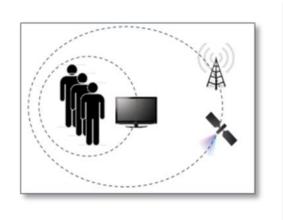
The majority of Internet traffic is video related. Demands on communication networks will increase substantially as video evolves from standard definition format to high definition (HD) and ultra HD. This trend poses a challenge for network planners, as the capacity required for ultra HD requires consumption patterns and peak time access that cannot be provided economically or efficiently by terrestrial or mobile networks. Satellite distribution already is a key component in the video broadcast ecosystem and will increasingly become indispensable in hybrid networks in order to deliver smart content in a consistent user experience, across all devices and all locations.

#### Our vision of the Video Evolution



#### A consumer driven evolution

- ▲ Video is becoming a nearly infinite and personalised choice of linear and nonlinear content; anytime, anywhere and on any device
- ▲ Video related content estimated to drive up to 80% of data
- ▲ Fostering a new ecosystem and movement to OTT and other Internet enabled access methods will be critical to delivering this service







#### Our vision of the Video Evolution



#### The upcoming quality revolution: Ultra HD

#### **More Pixels**

8 M Pixels - 4 times more pixels than HD



## | Sec. |

#### More images per second

Up to 120 images per second for exceptional motion smoothness

#### More colors

More colors, finer color nuances



#### More contrast

Brighter images, more contrast and depth

#### **Our vision of the Video Evolution**



#### Ultra HD: All conditions come into place

#### **Consumer Demand**

- ▲ 2/3<sup>rd</sup> of consumers want to have an UHD screen once they have seen it
- ▲ Every 4<sup>th</sup> consumer would be ready to pay more for receiving High or Ultra High quality (Ericsson Consumer Lab 2013)
- ▲ 55% of European consumers would buy UHD TV (Strategy Analytics Consumer Metrix 2013)

#### Content

Major feature films & sport events, e.g. FIFA WC 2014 are captured in UHD quality



- ▲ 150 feature films and TV shows were available as UHD master copy while close to 800 were available in UHD source format by 2013
- ▲ 70mm films re-mastering ongoing

#### **Technology and CE**

- ▲ **Sub \$700** 50 inches Ultra HD TVs and sub \$2,000 65 inches TVs are now available
- ▲ **HEVC codec** to facilitate storage and distribution
- ▲ HDMI 2.0 to interface screens
- ▲ 10-bit HEVC 60 frames per seconds demonstrated over SES satellite
- ▲ Sky Deutschland broadcast a live Bundesliga match: a true end-to-end test of the full Ultra HD production chain

#### **Forecasts**

by 2025

200 UHD channels
100 mil UHD screens
50 mil HEVC STB's
installed

by 2020

1,000 UHD channels>500 mil UHD screens400 mil HEVC STB's installed

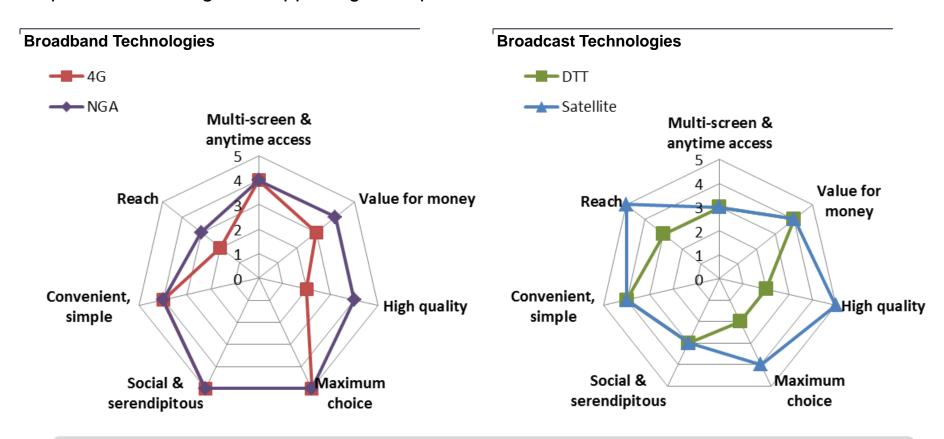
▲ UHD will become mass market in the next decade – by 2025 half of all screens and STB's sold will be UHD





#### A distribution challenge: technologies

Making this new video experience available to all EU citizens requires distribution networks capable of enabling and supporting all required video-related features



No single technology ticks all the boxes



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A distribution challenge: terrestrial

Making this new video experience available to all EU consumers creates several challenges – the toughest being distribution, both from a cost and reach perspective

An individualised HD-quality full OTT video consumption

35x

requires **700 Gbytes per month /HH**, where EU's current average consumption is ~20 Gbytes /HH

**4**x

requires a <u>sustainable</u> peak-time 20Mbit/s access /HH, where EU's current observed average speed is 4.6Mbit/s

**54%** 

would hence theoretically only reach 54% HHs currently passed for NGA, **creating another** <u>divide</u>





20%

Significant upgrades would be required to go terrestrial only



#### A distribution challenge: terrestrial

▲ Are these significant upgrades an option?

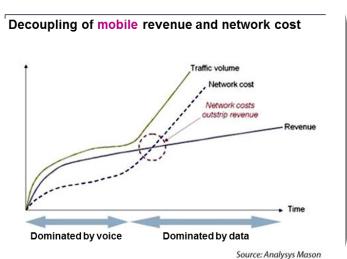


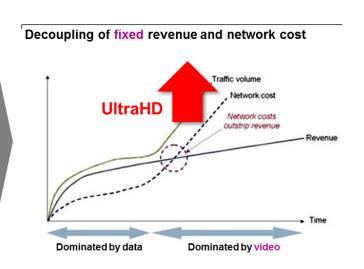
accelerating the €150+ Bn NGA/NGN deployment investments



subsidising the CDNs to stream all this video (another 10x challenge in Ultra HD: €25 / month at current CDN rates) and accepting the resulting carbon footprint

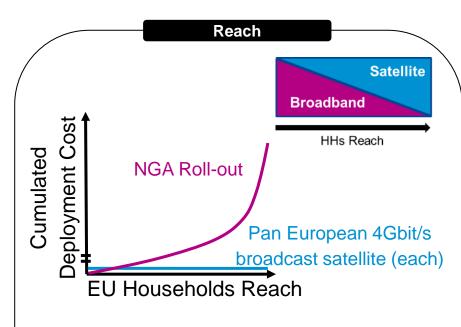
Wouldn't this repeat history?



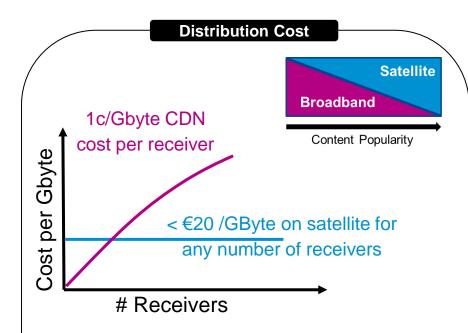


An affordable move?

### A distribution solution: Hybrid



- ▲ NGA deployment cost going exponential
- ▲ Incremental satellite user cost unchanged and an installed basis of 86 Mio HHs in EU (46 Mio from SES' 19.2 degrees East orbital slot alone)



- ▲ Satellite to stream and push most popular content (video + others) to a "home -CDN"
- ▲ Terrestrial for interactivity, long tail and time-critical access

Joining forces to deliver a sustainable state-of-the-art experience

#### S

## Broadband – broadcast convergence **Existing hybrid solutions**

▲ Increasingly combining broadband and broadcast

## Broadcast Combination

- Satellite augmenting DTT; TNTSat, Tivusat, FreeSat
- Satellite feeding DTT emitters (cellular 4G tested)

#### Hybrid IPTV

- Hybrid IPTV-Satellite-OTT STBs and multi-play services
- Deployed by Telecom, Cellular and Pay-TV operators
- Orange, Deutsche Telekom, PT / Oi, Bharti, Sky, Dish,
- Combining with fixed and mobile (tower feed and 3/4G HHs)



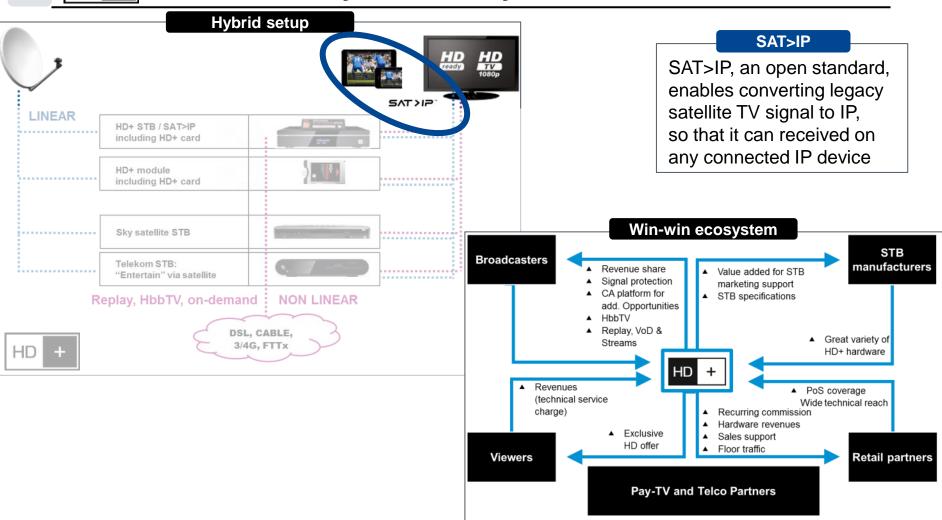
 German Free-to-view ecosystem delivering high quality content to consumers and enabling new monetisation opportunities



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HD +

#### : a German hybrid ecosystem



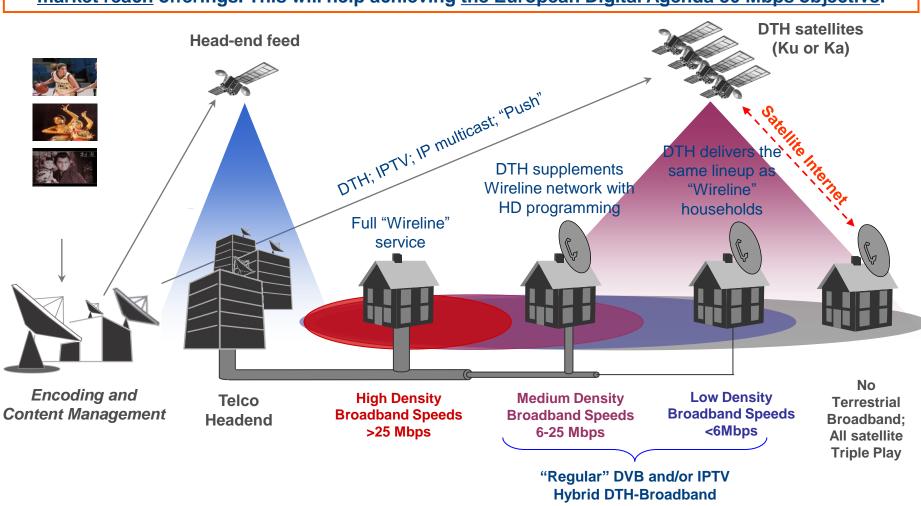
A 2.7 Mio HHs ecosystem benefiting all stakeholders





#### **Hybrid DTH / Terrestrial Broadband Concept**

Hybrid DTH-broadband bridges the fixed line gap and enables wireless operators to roll out full market reach offerings. This will help achieving the European Digital Agenda 30 Mbps objective.



**Terrestrial Access complement (DSL** or BWA-LTE)

## SES<sup>\*</sup>

## An opportunity to transcend access Unlocking untapped hybrid potential

- ▲ SES strongly believes that hybrid solutions will create additional growth relays, on top of the reach and time-to-market benefits, by enabling
  - delivery of smart content in a consistent user experience, across devices and locations
  - creation of a smart network, a content delivery environment dynamically selecting the least cost and optimal QoE access and storage points
  - optimising the application environment on basis of a pragmatically optimised network
- ▲ SES and partners continue developing the technical and standard environment to enable this vision
- ▲ Our HD+ experience demonstrated that complete end-to-end ecosystems, involving all value-chain players, must be in place to unlock that additional potential

Smart content requires smart distribution networks and ecosystems

## Thank You!